

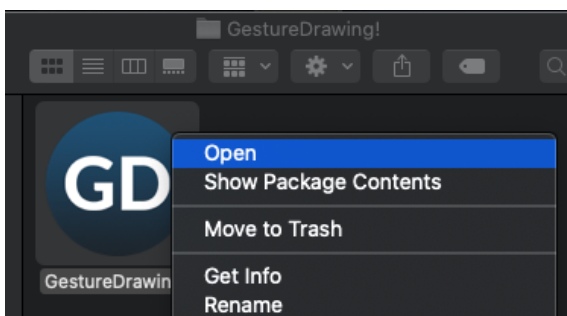
GESTUREDRAWING!

Mac Installation

Mac OS can often block apps that don't come from the Mac App Store or verified developers like Adobe or Affinity.

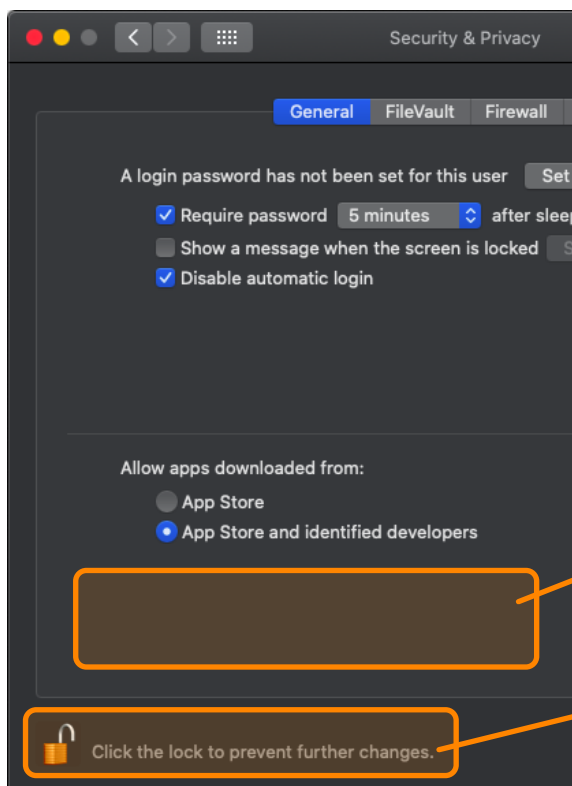
If you get a message saying that GestureDrawing! can't be opened, please try the following steps. If one step works for you, you don't need to try the others.

1. Right click and select "Open".



Sometimes just right-clicking the app's icon and selecting **"Open"** will let Mac OS know the app is safe and it will remember this in the future.

2. Go to the "Security and Privacy" panel.



If the previous step didn't work, you can go to **System Preferences** and then select **Security and Privacy**.

You should see the app's name at the bottom of the panel and a button with the option to **"Open Anyway"**.

Click on the button to let Mac OS know you want to open this app.

The app's name and button should appear in this area.

You may need to enter your password to be able to make changes.

GESTUREDRAWING!

3. Enable the app to run via the Terminal.



Lastly, you can open the Terminal and enter the following command and press Enter.

```
sudo spctl --master-disable
```

You'll need to enter your password and press Enter again to confirm the changes.

After that, you can close the Terminal and you should be able to run GestureDrawing! without issues.

If you need further assistance, feel free to contact me via the digital store's comments or direct message options, or send me an email to **advanches@gmail.com**